

3D GRAPHICS & ANIMATION SAMPLE SCHEDULE

Year One	Semester 1		CRS
	FINE 1810 PREDAC: 3D or FINE 1820 Animation Foundations	3	
	FINE 1100 Drawing I	3	
	FINE 2600 Art History Survey I (fulfills major req't and Humanities)	3	
	First-Year Seminar (fulfills a CU Denver CORE req't)	3	
	CU Denver CORE Math requirement	3	
	TOTAL SEMESTER HOURS	15	

Year Two	Semester 3		CRS
	DACD 2810 Surface Modeling (<i>Fall only</i>)	3	
	DACD 2820 Texturing and Shading (<i>Fall only</i>)	3	
	FINE 1500 3-Dimensional Design	3	
	ENGL 2030 Core Composition II	3	
	CU Denver CORE requirement	3	
TOTAL SEMESTER HOURS	15		

Year Three	Semester 5		CRS
	DACD 3810 Environment Production (<i>Fall only</i>)	3	
	DACD 3820 Character Rigging & Animation (<i>Fall only</i>)	3	
	DACD 3850 Dynamic Simulation	3	
	ENGL 2250 Intro to Film OR FINE 1002 Int'l Per through Animation	3	
	CU Denver CORE requirement (<i>suggest Lab Science</i>)	4	
TOTAL SEMESTER HOURS	16		

Year Four	Semester 7		CRS
	DACD 4810 Production I (<i>Fall only</i>)	3	
	FINE ____ Visual Arts Elective	3	
	FINE ____ Visual Arts Elective	3	
	CU Denver CORE requirement	3	
	CU Denver CORE requirement	3	
TOTAL SEMESTER HOURS	15		

Semester 2		CRS
FINE 1810 3D Foundations or FINE 1820 Anim Foundations	3	
FINE 1400 2-Dimensional Design	3	
FINE 2610 Art History Survey II	3	
ENGL 1020 Core Composition I	3	
CU Denver CORE requirement	3	
APPLY TO 3D EMPH (DAC) VIA PORTFOLIO REVIEW		
TOTAL SEMESTER HOURS	15	

Semester 4		CRS
DACD 2830 Lighting and Rendering (<i>Spring only</i>)	3	
DACD 2850 Character Creation (<i>Spring only</i>)	3	
FINE 2155 Intro to Digital Photography	3	
FINE ____ Pre-20 th C Art History Elective	3	
CU Denver CORE requirement	3	
TOTAL SEMESTER HOURS	15	

Semester 6		CRS
DACD 3830/3831 Adv Character or Character FX (<i>Spring only</i>)	3	
DACD 3846 Preproduction Look Dev (<i>Spring only</i>)	3	
FINE 4990 Contemporary Art History	3	
Non-Major Arts (Film/TV &/or Music)	3	
FINE 2822, 3814, 3815, 3845, or 4825	3	
TOTAL SEMESTER HOURS	15	

Semester 8		CRS
DACD 4820 Production II (pass/fail) (<i>Spring only</i>)	3	
FINE ____ Visual Arts Elective	3	
CU Denver CORE requirement	3	
General Elective (student's choice) ¹	3	
General Elective (student's choice) ¹	2	
TOTAL SEMESTER HOURS	14	

¹ -Students should consider that 45 credits of upper division (3000/4000 level) course work is required when selecting "student's choice" electives, Visual Arts Electives, non-major Arts, and/or the International Perspectives CORE requirement.

Please note that DACD 2810-4820 are offered at a rate higher than standard tuition.

Call the Visual Arts Dept at 303-315-1501 for details.

CU Denver Core classes must be selected from the approved lists, available from the online catalog or CAM Advising (ARTS 177).

This sample schedule can be adjusted to accommodate AP, IB, and/or CLEP credits, as well as courses taken during the summer sessions.

Students are encouraged to consider CAM study abroad courses and internships as available and appropriate. Please consult a CAM advisor.

This schedule shows the recommended sequence of courses. To modify this schedule, and for lists of approved electives, consult a CAM advisor.

- Students must abide by all published prerequisites and corequisites.
- Faculty reserve the right to administratively drop any student who has not fulfilled the prerequisites (including minimum grades) and/or corequisites.
- Students may not be allowed to **add** or **remain enrolled** in a CAM course if they have missed the first two class sessions.

CAM programs strive to reflect dynamic creative industries; therefore courses and/or sequencing may be revised.

This guide is prepared by College of Arts & Media advising staff; students are ultimately responsible for completing the required course work.

More questions? Email us at CAM@ucdenver.edu or schedule an appointment by calling 303-315-7400.