

PROGRAM OVERVIEW

Art Practices is a professional degree program in studio art, where students self-select two studio art concentrations. The emphasis provides students with dynamic knowledge of the materials, methods, concepts and subjects to make them competitive in the global contemporary art world.

Art Practices provides a comprehensive education in visual art practices, which includes creative influences, ideas, materials, tools and skills, as well as theory and art history, with an emphasis on current trends in contemporary art. Art Practices is designed for students whose creative ideas moves across media and who are looking for a more comprehensive critical approach to developing their art practice. The program provides students with focused professional skills in two self-selected areas of studio art to develop a fully formed and thoughtful body of work with conceptual impact.

The work of contemporary artists is a dynamic combination of materials, methods, concepts, and subjects that challenges traditional assumptions and definitions. Contemporary artists give voice to the varied and changing landscapes of identity, values, and beliefs in the increasingly global culture of our diverse and technologically advancing world. Artists today explore ideas, concepts, questions, and practices that examine the past, describe the present, and imagine the future. This program is designed to address the needs of students looking to become successful emerging artists with the skills to become active individuals in the art world through multiple outlets— both exhibition/sales routes as well as arts education and business employment.

Graduates exhibit work in galleries and museums, produce commissioned work, operate businesses in the arts, create public art and performance art, and collaborate within national arts collectives. Visual Arts alums own galleries such Foolproof Contemporary Art, are fabricators at Swanson Stone, collaborate with Meow Wolf, and chair major arts programs.

ACADEMIC ADVISING

Freshmen with fewer than 30 credits and/or CAM students who are Undeclared are assigned to the Center for Undergraduate Exploration and Advising (CUE&A). All other College of Arts & Media (CAM) students with more than 30 credits who have declared CAM majors are assigned to the CAM Office of Advising and Student Services.

Students can connect with the internal CAM admissions team to learn more about the program, additional admission requirements, spaces, equipment and technology.

Students with a declared CAM major that have more than 30 credits are encouraged to meet with a CAM advisor every semester prior to registration.

Freshmen with fewer than 30 credits and/or CAM students that are Undeclared students are assigned to the Center for Undergraduate Exploration and Advising. These students are required to meet with an advisor every semester prior to registration.

CAM Recruitment and Enrollment

CAMinfo@ucdenver.edu

Visit the CAM website [here](#)

Arts Building, Suite 177
303-315-7400 (option 1)

CAM Office of Advising and Student Services

CAMadvising@ucdenver.edu

Visit the CAM website [here](#)

Arts Building, Suite 177
303-315-7400 (option 1)

Center for Undergraduate Exploration and Advising (CUEA)

CUEA@ucdenver.edu

Visit the CUEA website [here](#)

Student Commons 1113
303-315-1940

GENERAL GRADUATION REQUIREMENTS & POLICIES

All CU Denver CAM students are required to complete the following minimum general graduation requirements:

1. Complete a minimum of 120 semester hours.
2. Achieve a minimum 2.0 CU cumulative grade point average (GPA).
3. Complete a minimum of 45 upper division (3000/4000 level) credits.
4. Complete all college and major requirements.
5. Residency: complete a minimum of 30 CU Denver hours in good standing at CU Denver.

PROGRAM REQUIREMENTS & POLICIES

Students choose from two areas for their primary concentration: Painting and Drawing OR Transmedia Sculpture. They then select a secondary concentration—different from their primary concentration from the following: Painting and Drawing, Illustration, Transmedia Sculpture or Photography. Students take 21 semester hours in their primary concentration and 15 semester hours in their secondary concentration.

Students are responsible for meeting with a CAM advisor to confirm degree progress. Students completing the Fine Arts BFA Degree with an emphasis in Art Practices are required to complete the following minimum program requirements:

1. Complete 34 semester hours of **CU Denver Core Curriculum coursework**.
2. Complete a minimum of 77 semester hours of **major-area coursework** with a grade of C (2.0) or better in each course.
3. Complete a 3-credit College of Arts & Media graduation requirement.

Courses	Credits	Notes
* Course prerequisites change regularly. Students are responsible for consulting advisors and the class schedule in the student portal for prerequisite information. *		
Required CU Denver Core Curriculum Coursework	34	Create and link to a common CU Denver Core Curriculum Handout
Required College of Arts & Media graduation requirement Non-Major Arts (Theatre, Film, or Visual Arts)	3	
General Electives	2	
Visual Arts Foundation Courses	18	
FINE 1100 Drawing I	3	
FINE 1400 2D Design	3	
FINE 1500 3D Design	3	
FINE 2155 Intro to Digital Photography	3	
FINE 2600 Art History I	3	
FINE 2610 Art History II	3	
Transmedia Sculpture Primary Concentration Courses	24	
FINE 2500 Beginning Foundry (<i>Fall, odd years</i>)	3	*Prereq: FINE 1500.
FINE 2510 Shaping Metal (<i>Fall, even years</i>)	3	*Prereq: FINE 1500.
FINE 3510 Form and Play (<i>Spring, odd years</i>)	3	*Prereq: FINE 1500.
FINE 3555 Concepts in Sculpture (<i>Spring only</i>)	3	*Prereq: FINE 1500.
FINE 4505 Sculptural Drawing (<i>Spring, even years</i>)	3	*Prereq: FINE 1100, FINE 1400, FINE 1500.
FINE 4215 Interdisciplinary Studio (<i>Fall only</i>)	3	*Prerequisite: FINE 3500.
FINE 4515 Advanced Art Practices (<i>Spring only</i>)	3	*Prerequisite: FINE 3500.
FINE 4950 Studio BFA Thesis	3	*Prerequisites: Restricted to senior FINE-BFA majors in the College of Arts & Media.
Additional Required Visual Arts Coursework	24	
FINE 3405 Intro to Digital Video (<i>Fall only</i>)	3	*Prerequisite: FINE 2155.
FINE 3500 Installation Art	3	*Prerequisite: FINE 1100, FINE 1400, FINE 1500, FINE 2155, FINE 2600, FINE 2610.
FINE 4990 Contemporary Art History	3	*Prerequisites: FINE 2600 + 2610.
FINE ____ Upper Division Art History Elective	3	*Prerequisites: FINE 2600 + 2610.
FINE ____ Pre-20 th C Art History Elective	3	*Prerequisites: FINE 2600 + 2610.
FINE ____ Visual Arts Electives (3)	9	
Secondary Concentration Courses	15	Courses based on concentration
TOTAL PROGRAM HOURS	120	

SAMPLE ACADEMIC PLAN OF STUDY

The following academic plan is a *sample* pathway to completing degree requirements for this major. The plan below is intended for first-time, First-Year students. This sample schedule can be adjusted to accommodate AP, IB, and/or CLEP credits, as well as courses taken during the summer sessions. In addition, students should tailor this plan based on transfer credit, course availability, and individual preferences related to course load, schedules, or add-on programs such as minors or double-majors. **Students deviating from this plan must fulfill course prerequisites and should meet with an advisor to confirm course sequencing and degree requirements.**

Year One	Semester 1	
	FINE 1100 Drawing I	3
	FINE 1400 2D Design	3
	FINE 1500 3D Design	3
	First-Year Seminar (<i>fulfills CU Denver CORE requirement</i>)	3
	CU Denver CORE Math requirement	3
TOTAL SEMESTER HOURS		15

Semester 2		CRS
FINE 2155 Intro to Digital Photography		3
ENGL 1020 Core Composition I		3
CU Denver CORE requirement		3
CU Denver CORE requirement		3
CU Denver CORE requirement		3
TOTAL SEMESTER HOURS		15

Year Two	Semester 3	
	FINE 2510 Shaping Metal ^{PE} (<i>Fall, even years</i>)	3
	FINE ____ Secondary studio concentration course	3
	FINE 3405 Intro to Digital Video (<i>Fall only</i>)	3
	FINE 2600 Art History I	3
	ENGL 2030 Core Composition II ^{PR}	3
SELECT MAIN AND SECONDARY CONCENTRATIONS		
TOTAL SEMESTER HOURS		15

Semester 4		CRS
FINE 3510 Form and Play ^{PE} (<i>Spring, even years</i>)		3
FINE ____ Secondary studio concentration course ^{PE}		3
FINE 2610 Art History II		3
FINE ____ Visual Arts Elective #1		3
CU Denver CORE requirement ^M (<i>suggest Lab Science</i>)		4
EXTERNAL REVIEWER CRITIQUE		
TOTAL SEMESTER HOURS		16



ART PRACTICES – TRANSMEDIA SCULPTURE

Bachelor of Fine Arts (B.F.A.) – Catalog Year 2022-2023

Year Three	Semester 5	CRS
	FINE 2500 Beginning Foundry ^{PE} (<i>Fall, odd years</i>)	3
	FINE 3500 Installation Art ^{PE}	3
	FINE ____ Secondary studio concentration course	3
	FINE 4990 Contemporary Art History	3
	CU Denver CORE requirement	3
TOTAL SEMESTER HOURS		15

Semester 6	CRS	
FINE 3555 Concepts in Sculpture ^{PE} (<i>Spring, even years</i>)	3	
FINE 4505 Sculptural Drawing ^{PE} (<i>Spring only</i>)	3	
FINE ____ Secondary Studio Concentration course ^{PE}	3	
FINE ____ Upper division Art History Elective ^{PE}	3	
CU Denver CORE requirement	3	
TOTAL SEMESTER HOURS		15

Year Four	Semester 7	CRS
	FINE 4215 Interdisciplinary Studio ^{PE} (<i>Fall only</i>)	3
	FINE ____ Secondary Studio Concentration Course	3
	FINE ____ Pre-20 th c Art History Elective ^{PE}	3
	FINE ____ Visual Art Elective #2	3
	CU Denver CORE requirement	3
TOTAL SEMESTER HOURS		15

Semester 8	CRS	
FINE 4515 Advanced Art Practices ^{PE} (<i>Spring only</i>)	3	
FINE 4950 Studio BFA Thesis	3	
FINE ____ Visual Art Elective #3	3	
Non-Major Arts	3	
General Elective (<i>student choice</i>)	2	
TOTAL SEMESTER HOURS		14

^M Major Course Available ^{PE} Prerequisite Enforced ^{PR} Prerequisite Recommended