PROGRAM OVERVIEW
Art Practices is a professional degree program in studio art, where students self-select two studio art concentrations. The emphasis provides students with dynamic knowledge of the materials, methods, concepts and subjects to make them competitive in the global contemporary art world.

Art Practices provides a comprehensive education in visual art practices, which includes creative influences, ideas, materials, tools and skills, as well as theory and art history, with an emphasis on current trends in contemporary art. Art Practices is designed for students whose creative ideas moves across media and who are looking for a more comprehensive critical approach to developing their art practice. The program provides students with focused professional skills in two self-selected areas of studio art to develop a fully formed and thoughtful body of work with conceptual impact.

The work of contemporary artists is a dynamic combination of materials, methods, concepts, and subjects that challenges traditional assumptions and definitions. Contemporary artists give voice to the varied and changing landscapes of identity, values, and beliefs in the increasingly global culture of our diverse and technologically advancing world. Artists today explore ideas, concepts, questions, and practices that examine the past, describe the present, and imagine the future. This program is designed to address the needs of students looking to become successful emerging artists with the skills to become active individuals in the art world through multiple outlets—both exhibition/sales routes as well as arts education and business employment.

Graduates exhibit work in galleries and museums, produce commissioned work, operate businesses in the arts, create public art and performance art, and collaborate within national arts collectives. Visual Arts alums own galleries such Foolproof Contemporary Art, are fabricators at Swanson Stone, collaborate with Meow Wolf, and chair major arts programs.

ACADEMIC ADVISING
Freshmen with fewer than 30 credits and/or CAM students who are Undeclared are assigned to the Center for Undergraduate Exploration and Advising (CUE&A). All other College of Arts & Media (CAM) students with more than 30 credits who have declared CAM majors are assigned to the CAM Office of Advising and Student Services.

Students with a declared CAM major that have more than 30 credits are encouraged to meet with a CAM advisor every semester prior to registration.

Freshmen with fewer than 30 credits and/or CAM students that are Undeclared students are required to meet with an advisor every semester prior to registration.

CAM Office of Advising and Student Services
CAMadvising@ucdenver.edu
Visit the CAM website [here](#)
Arts Building, Suite 177
303-315-7400 (option 1)

Center for Undergraduate Exploration and Advising (CUEA)
CUEA@ucdenver.edu
Visit the ASAC website [here](#)
Student Commons 1113
303-315-1940

GENERAL GRADUATION REQUIREMENTS & POLICIES
All CU Denver CAM students are required to complete the following minimum general graduation requirements:

1. Complete a minimum of 120 semester hours.
2. Achieve a minimum 2.0 CU cumulative grade point average (GPA).
3. Complete a minimum of 45 upper division (3000/4000 level) credits.
4. Complete all college and major requirements.
5. Residency: complete a minimum of 30 CU Denver hours in good standing at CU Denver.

PROGRAM REQUIREMENTS & POLICIES

Students choose from two areas for their primary concentration: Painting and Drawing OR Transmedia Sculpture. They then select a secondary concentration—different from their primary concentration from the following: Painting and Drawing, Illustration, Transmedia Sculpture or Photography. Students take 21 semester hours in their primary concentration and 15 semester hours in their secondary concentration.

Students are responsible for meeting with a CAM advisor to confirm degree progress. Students completing the Fine Arts BFA Degree with an emphasis in Art Practices are required to complete the following minimum program requirements:

1. Complete 34 semester hours of **CU Denver Core Curriculum coursework**.
2. Complete a minimum of 77 semester hours of **major-area coursework** with a grade of C (2.0) or better in each course.
3. Complete a 3-credit College of Arts & Media graduation requirement.

<table>
<thead>
<tr>
<th>Courses</th>
<th>Credits</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Required CU Denver Core Curriculum Coursework</td>
<td>34</td>
<td>Create and link to a common CU Denver Core Curriculum Handout</td>
</tr>
</tbody>
</table>

* Course prerequisites change regularly. Students are responsible for consulting advisors and the class schedule in the student portal for prerequisite information. *
The following academic plan is a Sample Academic Plan of Study. This sample schedule can be adjusted to accommodate AP, IB, and/or CLEP credits, as well as courses taken during the summer sessions. In addition, students should tailor this plan based on transfer credit, course availability, and individual preferences related to course load, schedules, or add-on programs such as minors or double-majors. Students deviating from this plan must fulfill course prerequisites and should meet with an advisor to confirm course sequencing and degree requirements.

### Required College of Arts & Media graduation requirement
- Non-Major Arts (Theatre, Film, or Visual Arts) 3
- General Electives 2

### Visual Arts Foundation Courses
- FINE 1100 Drawing I 3
- FINE 1400 2D Design 3
- FINE 1500 3D Design 3
- FINE 2155 Intro to Digital Photography 3
- FINE 2600 Art History I 3
- FINE 2610 Art History II 3

### Transmedia Sculpture Primary Concentration Courses
- FINE 2500 Bronze Casting 3
  *Prerequisite: FINE 1500.
- FINE 2510 Wood and Metal Sculpture (Fall, odd years) 3
  *Prerequisite: FINE 1500.
- FINE 3510 Mold Design and Casting (Spring, odd years) 3
  *Prerequisite: FINE 1500.
- FINE 3555 Concepts in Sculpture (Spring, even years) 3
  *Prerequisite: FINE 1500.
- FINE 4505 Sculptural Drawing (Spring only) 3
  *Prerequisite: FINE 1100, FINE 1400, FINE 1500.
- FINE 4215 Interdisciplinary Studio (Fall only) 3
  *Prerequisite: FINE 3500.
- FINE 4515 Advanced Art Practices (Spring only) 3
  *Prerequisite: FINE 3500.
- FINE 4950 Studio BFA Thesis 3
  *Prerequisites: Restricted to senior FINE-BFA majors in the College of Arts & Media.

### Additional Required Visual Arts Coursework
- FINE 3405 Intro to Digital Video (Fall only) 3
  *Prerequisite: FINE 2155.
- FINE 3550 Installation Art 3
  *Prerequisite: FINE 1100, FINE 1400, FINE 1500, FINE 2155, FINE 2600, FINE 2610.
- FINE 4990 Contemporary Art History 3
  *Prerequisites: FINE 2600 + 2610.
- FINE ___ Upper Division Art History Elective 3
  *Prerequisites: FINE 2600 + 2610.
- FINE ___ Pre-20th C Art History Elective 3
  *Prerequisites: FINE 2600 + 2610.
- FINE ___ Visual Arts Electives (3) 9

### Secondary Concentration Courses
- Courses based on concentration

### TOTAL PROGRAM HOURS 120

### Sample Academic Plan of Study

The following academic plan is a sample pathway to completing degree requirements for this major. The plan below is intended for first-time, First-Year students. This sample schedule can be adjusted to accommodate AP, IB, and/or CLEP credits, as well as courses taken during the summer sessions. In addition, students should tailor this plan based on transfer credit, course availability, and individual preferences related to course load, schedules, or add-on programs such as minors or double-majors. Students deviating from this plan must fulfill course prerequisites and should meet with an advisor to confirm course sequencing and degree requirements.

### Semester 1
- FINE 1100 Drawing I 3
- FINE 1400 2D Design 3
- FINE 1500 3D Design 3
- First-Year Seminar (fulfills CU Denver CORE requirement) 3
- CU Denver CORE Math requirement 3

### TOTAL SEMESTER HOURS 15

### Semester 2
- FINE 2500 Bronze Casting (Fall, odd years) 3
- FINE 2510 Wood and Metal Sculpture (Fall, even years) 3
- FINE ___ Secondary studio concentration course 3
- FINE 3405 Intro to Digital Video (Fall only) 3
- FINE 2600 Art History I 3
- ENGL 2030 Core Composition II 3

### SELECT MAIN AND SECONDARY CONCENTRATIONS

### TOTAL SEMESTER HOURS 15

### Semester 3
- FINE 2510 Wood and Metal PE (Fall, even years) 3
- FINE ___ Secondary studio concentration course 3
- FINE 3405 Intro to Digital Video (Fall only) 3
- FINE 2600 Art History I 3
- ENGL 2030 Core Composition IIPE 3

### TOTAL SEMESTER HOURS 15

### Semester 4
- FINE 2500 Bronze Casting PE (Fall, odd years) 3
- FINE 3500 Installation Art PE 3
- FINE ___ Secondary studio concentration course 3
- FINE 4990 Contemporary Art History 3
- CU Denver CORE requirement 3

### EXTERNAL CRITIQUE

### TOTAL SEMESTER HOURS 16

### Semester 5
- FINE 2500 Bronze Casting PE (Spring, odd years) 3
- FINE 3500 Installation Art PE 3
- FINE ___ Secondary studio concentration course 3
- FINE 4990 Contemporary Art History 3
- CU Denver CORE requirement 3

### TOTAL SEMESTER HOURS 15

### Semester 6
- FINE 3555 Concepts in Sculpture PE (Spring, even years) 3
- FINE 4505 Sculptural Drawing PE (Spring only) 3
- FINE ___ Secondary Studio Concentration course PE 3
- FINE ___ Upper division Art History Elective PE 3
- CU Denver CORE requirement 3

### TOTAL SEMESTER HOURS 15
### Year Four

<table>
<thead>
<tr>
<th>Semester 7</th>
<th>CRS</th>
<th>Semester 8</th>
<th>CRS</th>
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</thead>
<tbody>
<tr>
<td>FINE 4215 Interdisciplinary Studio &lt;sup&gt;*&lt;/sup&gt; (Fall only)</td>
<td>3</td>
<td>FINE 4515 Advanced Art Practices &lt;sup&gt;*&lt;/sup&gt; (Spring only)</td>
<td>3</td>
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<td>3</td>
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<tr>
<td>FINE ___ Pre-20&lt;sup&gt;th&lt;/sup&gt; c Art History Elective &lt;sup&gt;**&lt;/sup&gt;</td>
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<td>FINE ___ Visual Art Elective #3</td>
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<tr>
<td>FINE ___ Visual Art Elective #2</td>
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<td>Non-Major Arts</td>
<td>3</td>
</tr>
<tr>
<td>CU Denver CORE requirement</td>
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<td>General Elective (student choice)</td>
<td>2</td>
</tr>
</tbody>
</table>

**Total Semester Hours: 15**

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<sup>*</sup> Major Course Available  
<sup>**</sup> Prerequisite Enforced  
<sup>***</sup> Prerequisite Recommended